

-DOUG'S JUNE 2013 EVENT-

AAF Museum, Danville, Virginia, June 21st-23rd, 2013

**June 21, 2013
FRIDAY**

- 10am a)-Museum opened for battle participants
b)-Inspections and registration begins (conducted all day)
c)-Participants who have been inspected and registered may operate on the battlefield
- 11:45-12:00 **Briefs**
a)-Event Brief –Doug-(prepared document- Overall event, description of battles 4-levels, plus Sunday 2-man, Driver's Meeting)prepared document)
- 12:00-12:30 **Order of Battle Orientation**-Jake(prepared document)
- 12:30-3:30 **Intermediate-Level Battles** (W/Interspersed Basic-Level Battles)
Battle no# (all no# 6). Only Battle Options of truck recovery and artillery strikes will be utilized. Mine fields can be enacted as well as loss of access (bridges) on a timed schedule or initially.
- 3:30-4:30 **RT-Level Campaign Battle #1**
- 5:00-6:00 **Basic-Level Battles**
Battle no's# 1 4 9
Battle Options of truck recovery and loss of access(bridges)if needed
- 6:00-7:15 **Competition Battles #1**
Intermediate-Level Battles (Backup)
Battle no# (all no# 4's). Only Battle Options of truck recovery and artillery strikes will be utilized. Mine fields can be enacted as well as loss of access (bridges) on a timed schedule or initially. With these #4 3-objective battles. Have team A deployed in a single zone, have Team B in the other 3 zones with a platoon in each zone, then the command and truck in the 3rd zone.
- 7:15-8:00 **Conduct battlefield maintenance**- clean areas of responsibilities and ensure they are inspected by a museum representative.
- 8:15 Dinner Meet

June 22, 2013 SATURDAY

8am	Museum opened for battle participants
8-11am	Inspections and registration -Participants who have been inspected and registered may operate on the battlefield
9:30-9:45am	Briefs a)-Event Brief –Doug-(prepared document- Overall event, description of battles 4-levels, plus Sunday 2-man, Driver’s Meeting)prepared document)
9:45-10:15	Order of Battle Orientation -Jake(prepared document)
10:15-12noon	Intermediate-Level Battles <i>Battle no# (all no# 6) Only Battle Options of truck recovery and artillery strikes will be utilized. Mine fields can be enacted as well as loss of access (bridges) on a timed schedule or initially.</i>
12noon-1pm	RT-Level Campaign Battle #2
1:00-2pm	Competition Battles #2
2:00-3pm	Basic-Level Battles
3:00-4pm	RT-Level Campaign Battle #3
4:00-5:30pm	Dinner
5:30-6:30pm	Competition Battles #3
6:30-7:30pm	RT-Level Campaign Battle #4
7:30-8:30	Intermediate-Level Battles <i>Battle no# (all no# 4’s) Only Battle Options of truck recovery and artillery strikes will be utilized. Mine fields can be enacted as well as loss of access (bridges) on a timed schedule or initially. With these #4 3-objective battles. Have team A deployed in a single zone, have Team B in the other 3 zones with a platoon in each zone, then the command and truck in the 3rd zone.</i>
8:30-9:30	Basic-Level Battles (Night Battles)
9:30-???	Conduct battlefield maintenance - clean areas of responsibilities and ensure they are inspected by a museum representative.

June 23, 2013
SUNDAY

9:00	Museum opened for battle participants
9:00-10am	<u>Basic-Level Battles</u>
10:00-12noon	<u>Two-man Tank Battles</u>
12:00-2pm	<u>Experimental Battles</u>
2:00-???	Cleanup and Battleday Over

Note-There are NO LUNCHESES scheduled during the duration of the event. Eat before coming, and/or bring something to snack on.

Doug Gasser