

# ***-ACE/AAF MAR 2015 BATTLEDAY EVENT-***

**AAF Museum, Danville, Virginia, March 20<sup>th</sup>, 21st, and 22nd 2015**

**March 20, 2015  
FRIDAY**

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- 10am a)-Museum opened for battle participants  
b)-Inspections and registration begins (conducted all day)-Bret and Doug  
(Vehicles will be inspected in stock-orientation for all vehicles with the exception of fixed-structured vehicles which will be in TFA-orientation.  
**All battles will be Tamiya stock-orientation for battle units with the exception of fixed-structured vehicles which are in TFA-orientation. There is no IFA-orientation allowed for any battle.**  
c)-Participants who have been inspected and registered may operate on the battlefield
- 10-11:30am **General Battles**-Period reserved for battles that are simple and fast to set up (e.g. 4 on 4, zone 1 vs zone 5, etc) and can be organized by anyone.
- 12:00 **Briefs**  
a)-Event Brief –Doug  
b)-Types of Battles Brief- Bret Benson  
c)-Dave Brodeur/Bret Benson will be organizing the teams for the RT-oriented battles.
- 12:00-2:30pm **TEAM-BULDING SCENARIOS/ CAMPAIGNS-Jake**
- 2:30-7:00pm **RT-orientation and battling-Jake**  
A few minutes to get available participants up to speed and basic RT-level battling  
-Walk-thru  
-RT-basic level (no mine fields, artillery strikes, etc)  
-RT-Full Tilt
- 7:00-8:30pm **General Battles**-Period reserved for battles that are simple and fast to set up (e.g. 4 on 4, zone 1 vs zone 5, etc) and can be organized by anyone.
- 8:30-9pm **Conduct battlefield maintenance**- clean areas of responsibilities and ensure they are inspected by a museum representative.
- 9:00 Dinner Meet

**March 21, 2015**  
**SATURDAY**

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- 9am Museum open for participants and public
- 9-11am a)-Inspections and registration begins (conducted all day)-Bret and Doug  
(Vehicles will be inspected in stock-orientation for all vehicles with the exception of fixed-structured vehicles which will be in TFA-orientation.)  
**All battles will be Tamiya stock-orientation for battle units with the exception of fixed-structured vehicles which are in TFA-orientation. There is no IFA-orientation allowed for any battle.**  
b)-Participants who have been inspected and registered may operate on the battlefield
- 9:30-9:45am **Briefs**  
a)-Event Brief –Doug  
b)-Types of Battles Brief- Bret Benson  
c)-Dave Brodeur will be organizing the teams for Animal Hunts and RT battles.
- 9:45-11:45am **General Battles**-Period reserved for battles that are simple and fast to set up (e.g. 4 on 4, zone 1 vs zone 5, etc) and can be organized by anyone.
- 12:00-2:30pm **TEAM-BULDING SCENARIOS/ CAMPAIGNS-Jake**
- 2:30-7:00pm **RT-orientation and battling-Jake**  
Nuts And bolts walk-thru in order to get the remaining people who weren't present  
Friday up to speed  
-Walk-thru
- 3:00-4:00pm **RT-Level Campaign Battle #1-Jake**
- 4:00-5:00pm **RT-Level Campaign Battle #2-Jake**
- 5:00-6:00pm **RT-Level Campaign Battle #3-Jake**
- 6:00-7:00pm **RT-Level Campaign Battle #4-Jake**
- 7:00-8:30pm **General Battles**-Period reserved for battles that are simple and fast to set up (e.g. 4 on 4, zone 1 vs zone 5, etc) and can be organized by anyone.
- 8:30-9pm **Conduct battlefield maintenance**- clean areas of responsibilities and ensure they are inspected by a museum representative.
- 9pm Dinner Meet

**March 22, 2015**  
**SUNDAY**

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- 9:00 Museum opened for battle participants
- 9:00-2:30am **General Battles**-Period reserved for battles that are simple and fast to set up (e.g. 4 on 4, zone 1 vs zone 5, etc) and can be organized by anyone.
- 2:30-3pm Cleanup and Battleday Over-Doug

Notes for the event:

- (1)-There are NO LUNCHESES scheduled during the duration of the event. Eat before coming, and/or bring something to snack on.
- (2)- **All battles will be Tamiya stock-orientation for battle units with the exception of fixed-structured vehicles which are in TFA-orientation. There is no IFA-orientation allowed for any battle.**
- (3)-Anyone not familiar with driving their vehicles on/off a vehicle transported see Willy Loewer for direction -prior to the commencement of battles or in-between.
- (4)-All battles, unless otherwise stated are AXIS vs ALLIES. If needed to balance numbers, tape, stickers, or other such markers are to be utilized in establishing a 'captured vehicle'.
- (5)-Access across rivers WILL ONLY BE ACROSS BRIDGES.
- (6)-The battlefield for this battleday is comprised of 8 ZONES. Doug has placed new markers designating each one. These will be utilized for the entire battleday.
- (7)-Rules for the combat train are: whoever owns zone 4 owns the train; train can go into zones regardless of mines or occupation status

*Jake*  
*Doug Gasser*  
*Bret Bensen*  
*Willy Loewer*  
*Dave Brodeur*